De Institute of Creative Arts and Design
QS World University Rankings 2022

Top 10 in Malaysia –
Top 1.1% in the world.

UCSI University continues to hold a formidable position in the QS World University Rankings 2022 after it broke yet another barrier to be placed among the top 350 varsities worldwide. Climbing 44 spots, UCSI has been placed among the top 1.1% of the world’s universities.

UCSI’s Milestones

QS World University Rankings 2022
- A top seven university in Malaysia, along with the nation’s five research universities.
- Ranked in the top 1.1% of all universities in the world.

QS Graduate Employability Rankings 2020
- A top three university in Malaysia for producing employable graduates.

QS World University Rankings by Subject 2021
- Ranked in the top 50 for performing arts.
- Ranked in the top 100 for hospitality and leisure management.
- Ranked in the top 150 for petroleum engineering.
- Ranked in the top 300 for business and management.

UCSI University is the first and only private university in Malaysia to be recognised as a Regional Centre of Expertise (RCE) by the United Nations University – the academic and research arm of the UN.

100% EMPLOYABILITY SCORE
for 84 of the 87 UCSI’s programmes listed in the Higher Education Ministry’s Graduate Employability 2020 survey

Averagely, all 87 programmes scored 99.8% in the survey.

MORE THAN 4500 global companies provide our students with internships.

Students from over 110 NATIONS
30% of UCSI’s student population is international.

>49% of UCSI’s academic staff are PhD holders and a further 20% are pursuing their doctorate.

The 1st university in Malaysia’s private higher education sector to offer programmes in Aquatic Science, Biotechnology, Food Science, Music and Nutrition.
Long-renowned for its excellent track record in teaching and learning, UCSI University is quickly making a name for itself in research and innovation. As the best private university for two years in a row according to the QS World University Rankings 2019 and 2020, UCSI is a higher learning institution that opens doors for students and staff to achieve their full potential.

Since 2014, UCSI’s top students have been annually selected to advance high impact research at Harvard University, Imperial College London, the University of Chicago and Tsinghua University, among others.

Over the years, tens of thousands of students from 110 different countries have studied at UCSI University, making the campus a vibrant melting pot of culture and diversity. At present, the university runs what is Malaysia’s largest university-industry network through its Employment and Co-Operative Placement (Co-Op) programme, which provides employment support services for undergraduates and graduates, including alumni.

Today, it has over 4,200 global companies to provide each student with at least two months of internships each year. This network includes many of the world’s best firms like Accenture, Cimb, Citibank, Deloitte, DHL, Ernst & Young, Hewlett-Packard, HSBC, KPMG, Maybank, Nestle, Samsung, Schlumberger, Standard Chartered, Ogilvy, P&G, Petronas and PWC, among others.

With these and more, UCSI stands out as a university that offers an education few can, provides experiences others can’t and delivers life-defining outcomes for students everywhere.
UCSI University’s De Institute of Creative Arts and Design caters to the needs of creative industries. Under the tutelage of experienced academics, students are schooled in industry know-how and continue to hone their creative expression through internships, insightful industry talks and workshops, amongst others.

Why study Creative Arts and Design at UCSI?

- Member of AICAD – Asia International Community of Arts and Design
- Achieved 100% Graduate Employability Score in a Ministry of Higher Education Survey (2020)
- Industry Exposure to Exhibit Creativity at the Grandest Stages
- Personalised Attention by Learning Through Small Classes
UCSI is home to some of Malaysia’s foremost academics. They are at the forefront of their respective fields and their interdisciplinary engagement fosters the cross-fertilisation of ideas on campus. Here in ICAD, every academic plays an important role in nurturing new talents for the industry and we have the best among the best.
**Foundation**

Our Foundation in Arts (Arts and Design) provides a one-year essential preparation for entry into art and design degree programmes (animation, fashion, multimedia or graphic design) with a strong base in principal subjects and design-specific content. Build your creative thinking, drawing skills and problem-solving skills and explore various techniques of idea visualisation.

**START FOCUSED. STAY AHEAD.**

UCSI’s specialised foundation pathway helps you acquire a much stronger grasp of your chosen field of study while covering the overall reach of a standard foundation programme. Apart from helping you immensely as you progress to degree studies, UCSI’s foundation programme also provides you with an early taste of what the industry expects.

<table>
<thead>
<tr>
<th>Compulsory Courses</th>
<th>Elective Courses</th>
</tr>
</thead>
<tbody>
<tr>
<td>• Critical Thinking Skills</td>
<td>• Introduction to Language and Communication</td>
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<tr>
<td>• Computing Essentials</td>
<td>• Basic Office Application</td>
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<td>• Writing for Academic Purposes</td>
<td>• Human Communication</td>
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<td>• Positive Psychology</td>
<td>• Fundamentals of Ethics</td>
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<td>• Introduction to Business</td>
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<td>• Introductory Accounting</td>
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<td>• Introduction to Marketing</td>
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<td>• Introductory Economics</td>
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<td>• Introductory Calculus</td>
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<td>• Introduction to Probability and Statistics</td>
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<td>• Civic Studies</td>
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<td>• Introduction to Hospitality and Tourism Industry</td>
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<td>• Event Management</td>
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<td>• Fundamentals of Culinary Arts</td>
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<td>• Web Development</td>
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<td>• Fundamentals of Programming</td>
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<td>• Introduction to Logistics and Supply Chain Management</td>
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<td>• Introduction to Law</td>
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<td></td>
<td>• Fundamentals of Mathematics</td>
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<tr>
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<td>• Fundamentals of Computer Graphics</td>
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<td></td>
<td>• Fundamentals of Design</td>
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<tr>
<td></td>
<td>• Analytical Drawing</td>
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<td>• Introduction to Structure</td>
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<td>• Introduction to Built Environment</td>
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<tr>
<td></td>
<td>• Smart Learning Technology</td>
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<td></td>
<td>• Media Literacy</td>
</tr>
</tbody>
</table>

**Bachelor Degrees**

- BA (Hons) Multimedia Design
- BA (Hons) Game Design
- BA (Hons) Graphic Design
- BA (Hons) Fashion Design with Marketing
- BCA (Hons) 3D Animation Design
The Diploma in 3D Animation Design provides students with a solid foundation in the field of 3D animation. Designed to foster a passion of lifelong learning and to groom students to be leaders in their professional career, the programme equips learners with fundamental competencies and technical skills in 3D animation and the relevant interdisciplinary creative industries.

Subject Listing

Year 1

- Fundamentals of Drawing 1
- Fundamentals of Painting
- Principles of Design
- History of Art and Design
- Creative Thinking Skills
- Fundamentals of Drawing 2
- Typography
- Design Communication
- Business Communication
- Digital Imaging
- Digital Photography

Year 2

- History of Animation
- Marketing and Consumer Behaviour
- 2D Animation
- Digital Art
- 3D Modeling
- Theory of Digital Animation
- 3D Animation
- Motion Graphics
- Audio Visual Technology
- Creative Portfolio Creation
- Ideation and Innovation
- Industry Placement

Career Opportunities

- 3D Animator
- 2D Animator
- Media Consultant
- Producer
- 3D Artist
- Character Modeler
- Background Artist
- Creative Artist
- Visual Effects Artist
- Storyboard Artist
- Visualiser
- Video Editor
- Compositor
- Cartoon Animator
- Concept Artist
- Motion Graphic Artist
The Diploma in Fashion Design emphasises the broad framework of fashion design disciplines. Designed to nurture fashion designers who are versatile and dedicated to their profession, the programme equips students with fundamental competencies and design knowledge in the fashion frontier.

**Subject Listing**

**Year 1**
- History of Art and Design
- Principles of Design
- Creative Thinking Skills
- Fundamentals of Drawing 1
- Fundamentals of Drawing 2
- Fashion Design Application
- Pattern Construction and Sewing
- Embroidery
- History of Costume
- Visual Merchandising
- Textile Technology
- CAD for Basic Fashion

**Year 2**
- Fashion Design - Development and Presentation
- Pattern Making and Fashion Sewing 1
- Fashion Illustration I
- Draping Techniques
- Marketing and Consumer Behaviour
- Final Major Project – Research and Design Portfolio
- Pattern Making and Fashion Sewing 2
- Fashion Illustration 2
- Fashion Retailing
- Ideation and Innovation
- Cooperative Placement
- Business Communication

*This programme received a 100% graduate employability score in the Ministry of Higher Education’s Graduate Employability 2020 survey. (Source: ge.mohe.gov.my/)

**International Degree Pathway**

University of Huddersfield (Diploma+2)
BA (Hons) Fashion Design with Marketing & Production / Fashion & Textiles Buying Management / Fashion Communication & Promotion

**Career Opportunities**
- Fashion Designer
- Assistant Merchandiser
- Assistant Merchandiser cum Designer
- Fashion Illustrator
- Clothing Designer
- Footwear Designers
- Costume Designer
- Fashion Consultant
- Tailor
- Wedding Advisor
- Image Consultant
## Subject Listing

### Year 1

- Fundamentals of Drawing 1
- Fundamentals of Painting
- Principles of Design
- History of Art and Design
- Creative Thinking Skills
- Fundamentals of Drawing 2
- Typography
- Design Communication
- Business Communication
- Editorial Design
- Print Production
- Digital Photography

### Year 2

- Brand Communication Design
- Packaging and Display Design
- Marketing and Consumer Behaviour
- Digital Multimedia Design
- Promotional Design Campaign
- Design Contextual Studies
- Ideation and Innovation
- Motion Graphics
- Corporate Literature
- Interactive Web Technology
- Portfolio Project

*This programme received a 100% graduate employability score in the Ministry of Higher Education’s Graduate Employability 2020 survey. (Source: ge.mohe.gov.my/)*
The BA (Hons) Multimedia Design equips the students with the required knowledge and industry-relevant skills to set the new standard of visuals, interaction and experience in the cutting edge multimedia design world. Covering multiple forms of media, the curriculum includes visualising and creating content, brand and messages through imagery and animation. The wide range of topics covered is ideal for students who want an edge in making an impact in today’s ever changing digital world.

### Subject Listing

#### Year 1
- Art History
- Life Drawing
- Graphic and Image Editing
- Modeling
- Visual Communication
- Typography 1
- Basic Photography
- Traditional Animation
- Introduction to Multimedia

**Elective: Choose One**
- Drawing for Animation
- Film Studies
- Introduction to Public Speaking
- Fundamentals of Marketing

#### Year 2
- Design and Layout
- Web Design
- Digital Visual Presentation
- Animation
- Multimedia Design 1
- Post Production
- Typography 2
- Proposal Writing
- Design for Motion Graphics
- Practical Training

**Elective: Choose One**
- Digital Animation Production
- Video Production 1
- Rendering
- Design for Industry

#### Year 3
- Compositing and Visual Effects
- Research Project
- Multimedia Design 2
- Multimedia Project 1
- Multimedia Project 2
- Industry Placement

**Elective: Choose One**
- Portfolio
- Intellectual Property
- Creative Problem Solving
- Technopreneurship

*This programme received a 100% graduate employability score in the Ministry of Higher Education’s Graduate Employability 2020 survey. (Source: ge.mohe.gov.my/)*

### International Degree Pathway

**University of Hertfordshire, United Kingdom**

(1+2/2+1)

BA [Hons] Digital Media Design

### Career Opportunities

Web Designer | Application Designer | Multimedia Designer | Visual Effects Designer
Motion Graphics Designer | Product Designer | Package Designer | Visualiser
Events Designer | Video Editor | Graphics Editor | Videographer | Photographer
The BA (Hons) Game Design programme introduces and equips students with artistic knowledge and technical skills that are related to game design. Students will explore the fundamentals starting from generating strong conceptual game arts, till the technical execution of building and running the game itself. The programme is structured to achieve the student’s potential development of concept, visual language, technical skills and personal expressions.

Subject Listing

Year 1

- Art History
- Life Drawing
- Graphic and Image Editing
- Modeling
- Basic Photography
- Drawing for animation
- Fundamentals of Game Art
- Traditional Animation
- Principles of Gameplay
- Studio-Based Learning

Year 2

- Concept Art for Game
- Mobile Game Designing and Development 1
- Game Modeling and Texturing 1
- Animation
- Rendering
- Game Level Design
- Character Animation
- Practical Training

Elective: Choose One

- Design for Motion Graphics
- Digital Animation Production
- Brand Design Campaign

Year 3

- Game Interface Design
- Mobile Game Designing and Development 2
- Game Project
- Portfolio
- Game Modeling and Texturing 2
- Game Project 2
- Industry Placement

Elective: Choose One

- Dynamics and Effects
- Information and Environmental Design
- Design for Industry
- Digital Visual Presentation

Career Opportunities

Concept Artist | 2D Assets Artist | 2D Animator | 3D Assets Artist | 3D Animator
Game Rigger | Technical Artist | UI Artist | Game-Mechanics Designer | Game Level Designer
Game Tester | Gameplay Programmer | Graphic Programmer | Game-Network Programmer
BA (Hons) Graphic Design

The BA (Hons) Graphic Design embraces a philosophy that respects the lineage of design while keeping in mind the demanding needs of design for tomorrow’s industry. Focusing on conceptual problem-solving, creativity, formal design and even cutting-edge design for multimedia, the programme’s curriculum revolves around the practice of design.

Subject Listing

Year 1

- Art History
- Life Drawing
- Graphic and Image Editing
- Packaging and Display Design
- Visual Communication
- Typography 1
- Basic Photography
- Brand Design and Campaign
- Introduction to Multimedia

Elective: Choose One
- Film Studies
- Introduction to Advertising
- Introduction to Public Speaking
- Fundamentals of Marketing

Year 2

- Design and Layout
- Typography 2
- Web Design
- Information and Environmental Design
- Multimedia Design 1
- Design for Industry
- Proposal Writing
- Digital Visual Presentation
- Practical Training

Elective: Choose One
- Post-Production
- Customer Communication
- E-Marketing
- Entrepreneurship

Year 3

- Multimedia Design 2
- Design Major Project 1
- Research Project
- Intellectual Property
- Portfolio
- Design Major Project 2
- Industry Placement

Elective: Choose One
- Design for Motion Graphic
- Branding
- Media Planning and Management
- Integrated Marketing Communications

International Degree Pathways

University of Huddersfield (1+2)
BA (Hons) Graphic Design / Animation / and Animation / Photography

Middlesex University (2+1 or 1+2)
BA (Hons) Graphic Design / Animation / and Animation / Photography

University of Hertfordshire, United Kingdom
(1+2/2+1)
BA (Hons) Graphic Design

Career Opportunities

Graphic Designer | Editorial Designer | Visualiser | DTP Artist | Magazine Stylist | Digital Artist | Storyboard Artist | Motion Graphic Designer | Window Display Artist | Branding Designer | Advertising Designer | Exhibition Designer | Print Designer | Photographer
The BA (Hons) Fashion Design with Marketing is designed to prepare graduates to meet the global fashion market demands in strategic planning, innovations, better product designs and inventive marketing concepts. The speed of delivery, quality of production and creativity in design are also critical aspects of this new technology-driven industry. Market intelligence, fashion trend forecasting, plus the fundamentals of business and marketing management are invaluable areas necessary to keep fashion fresh, alive and up-to-the-minute.

**Subject Listing**

**Year 1**
- Fashion Illustration and Design Communication
- Garment Construction and Fashion Sewing
- Art History
- Visual Communication
- Life Drawing
- Integrated Marketing Communication in Fashion
- History of Fashion
- Creative Cutting
- Design Development and Portfolio
- The Digital Fashion Image
- Fundamentals of Marketing
- Co-operative Placement 1

**Year 2**
- Consumer Behaviour
- Fundamentals of Management
- Fabric and Functions
- Industry Brief 1 - Production and Realisation
- Industry Brief 1 - Research and Design Presentation
- Business Modeling with Spreadsheet
- Entrepreneurship
- Industry Brief 2 - Production and Realisation
- Industry Brief 2 - Research and Design Presentation
- Sculpting with Fabric
- Co-operative Placement 2

**Year 3**
- Industrial Design and Manufacture
- Final Major Project - Research, Idea Development and Rationale
- Men’s Wear - Tailoring Manufacture and Styling
- Fashion Show Production - Collaborative Project
- Corsetry Construction Techniques
- Final Major Project - Portfolio and Dissertatation
- Final Major Project - Realisation and Manufacture
- Co-operative Placement 3

*This programme received a 100% graduate employability score in the Ministry of Higher Education’s Graduate Employability 2020 survey. (Source: ge.mohe.gov.my/)*

**International Degree Pathway**

University of Hertfordshire, United Kingdom
(1+2/2+1)
BA (Hons) Fashion and Fashion Business / Fashion Design

**Career Opportunities**
- Fashion Designer
- Assistant Merchandiser
- Assistant Merchandiser cum Designer
- Fashion Illustrator
- Clothing Designer
- Footwear Designers
- Costume Designer
- Fashion Consultant
- Tailor
- Wedding Advisor
- Image Consultant
BCA (Hons) 3D Animation Design

(R2/213/6/0070) (11/2021) (A7329)

The BCA (Hons) 3D Animation Design is designed to nurture the talents of tomorrow's artists, today. From the inception of an idea to the final creative works, students are trained to think, produce and speak the language of 3D animation.

**Subject Listing**

**Year 1**

- Art History
- Life Drawing
- Graphic and Image Editing
- Modeling
- Visual Communication
- Drawing for Animation
- Basic Photography
- Traditional Animation
- Introduction to Public Speaking
- Studio-Based Learning

**Year 2**

- Design and layout
- Animation Studies
- Advanced Modeling
- Animation
- Rendering
- Proposal Writing
- Post Production
- Character Animation
- Practical Training

**Elective: Choose One**

- Design for Motion Graphics
- Digital Animation Production
- Film Studies
- Video Production 1

**Year 3**

- Compositing and Visual Effects
- Animation Project 1
- Research Project
- Portfolio
- Animation Project 2
- Industry Placement

**Elective: Choose One**

- Dynamics and Effects
- Screen Production
- Film Directing

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**International Degree Pathways**

**Middlesex University, United Kingdom (1+2/2+1)**

BA (Hons) Animation

**University of Hertfordshire, United Kingdom (2+1)**

BA (Hons) 2D Animation and Character for Digital Media / 3D Computer Animation and Modelling

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**Career Opportunities**

3D Animator | 2D Animator | Media Consultant | Producer | 3D Artist | Character Modeler | Background Artist | Creative Artist | Visual Effects Artist | Storyboard Artist | Visualiser | Video Editor | Compositor | Cartoon Animator | Concept Artist | Motion Graphic Artist
Kenny Ling Ee Tak (3rd from right)
Current Student of BA (Hons) Multimedia Design
Won the Caring For Sight Campaign Design Competition 2020

Denise Thong Wan Qing
Current Student of BA (Hons) Fashion Design with Marketing
Won the 1st runner-up in the Sakura Collection Asia Student Awards in Malaysia 2020.

Chong Kai Qi (Right)
Alumna of BA (Hons) Graphic Design
One of the finalists in the Traditional Design Category in the Malaysian International Jewellery Competition 2018.
She is also the current resident artist of Arti Karya by Giclee Arts Sdn Bhd, and her artworks were sponsored by the Ilford Galerie of Japan through our postgraduate programme.

Low Yi Ling (2nd from right)
Alumna of BCA (Hons) 3D Animation Design
Champion of the ACA Championship Malaysia Design Competition 2017.
De Institute of Creative Arts and Design is built for aspiring designers like you. If you are going to realise your potential, you will need the right environment to thrive in.

3D Animation Lab
The creation of mesmerising digital assets and contents through the aid of high-specification computers for 3D Animation, Multimedia and Game Design.

Fashion Design Workshop
Sewing, stitching, embroidering, fabric cutting, weaving, dyeing and others, to create a masterpiece in Fashion Design.

Graphic Design Lab
iMacs catered to produce captivating, colourful and intriguing Graphic Designs.

Drawing Studio
The core foundation in design, through the expression of sketches and paintings, all done by hand.
# Academic Requirements

**INTAKES:** January, May and September

<table>
<thead>
<tr>
<th>QUALIFICATIONS</th>
<th>FOUNDATION IN ARTS WITH ARTS AND DESIGN PATHWAY</th>
<th>DIPLOMA IN 3D ANIMATION DESIGN</th>
<th>DIPLOMA IN FASHION DESIGN</th>
<th>DIPLOMA IN GRAPHIC DESIGN</th>
</tr>
</thead>
<tbody>
<tr>
<td>SPM</td>
<td>FIVE credits</td>
<td>THREE credits</td>
<td>Pass with minimum Grade C in THREE subjects</td>
<td>Minimum THREE credits</td>
</tr>
<tr>
<td>O-Level</td>
<td>FIVE credits</td>
<td>Pass with minimum Grade C in THREE subjects</td>
<td>Pass with minimum Grade C in THREE subjects</td>
<td>Pass with minimum Grade C in THREE subjects</td>
</tr>
<tr>
<td>UEC</td>
<td>THREE credits</td>
<td>THREE credits</td>
<td>Pass with minimum Grade B in THREE subjects</td>
<td>Minimum Grade B in THREE subjects</td>
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<tr>
<td>Other equivalent qualifications</td>
<td>Any other equivalent qualifications recognised by the Malaysian Government</td>
<td>A minimum CGPA of 2.5</td>
<td>A minimum CGPA of 2.5</td>
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<tr>
<td>Sijil Kemahiran Vokasional (SKV)</td>
<td>N/A</td>
<td>SKM Level 3</td>
<td>SKM Level 3</td>
<td>SKM Level 3 in Arts and Design</td>
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<tr>
<td>Majlis Latihan Vokasional Kebangsaan (MLVK)</td>
<td>N/A</td>
<td>Pass inclusive of Arts and Design related subjects</td>
<td>Pass inclusive of Arts and Design related subjects</td>
<td>Pass inclusive of Arts and Design related subjects</td>
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<td>Advanced Diploma / Degree / Certificate / Equivalents</td>
<td>N/A</td>
<td>Pass (subject to school review of transcripts, syllabus and portfolio)</td>
<td>Pass (subject to school review of transcripts, syllabus and portfolio)</td>
<td>Pass (subject to school review of transcripts, syllabus and portfolio)</td>
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<td>Other equivalent qualifications recognised by the Malaysian government</td>
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<td>Case-by-case basis</td>
<td>Case-by-case basis</td>
<td>Case-by-case basis</td>
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<tr>
<td>Portfolio Assessment</td>
<td>N/A</td>
<td>Pass</td>
<td>Pass</td>
<td>Pass</td>
</tr>
</tbody>
</table>
# Academic Requirements

**INTAKES:** January, May and September

<table>
<thead>
<tr>
<th>QUALIFICATIONS</th>
<th>BA (HONS) MULTIMEDIA DESIGN</th>
<th>BA (HONS) GAME DESIGN</th>
<th>BA (HONS) GRAPHIC DESIGN</th>
<th>BA (HONS) FASHION DESIGN WITH MARKETING</th>
<th>BCA (HONS) 3D ANIMATION DESIGN</th>
</tr>
</thead>
<tbody>
<tr>
<td>UEC</td>
<td>FIVE credits</td>
<td>Minimum Grade B in FIVE subjects</td>
<td>FIVE credits</td>
<td>FIVE credits</td>
<td>FIVE credits</td>
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<tr>
<td>STPM/A-Level</td>
<td>TWO principals</td>
<td>TWO principals</td>
<td>TWO principals</td>
<td>TWO principals</td>
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<tr>
<td>Other qualifications equivalent to STPM/A-Level by MQA</td>
<td>Minimum average score of 60%</td>
<td>Minimum average score of 60%</td>
<td>Minimum average score of 60%</td>
<td>Minimum average score of 60%</td>
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<td>Other equivalent qualifications recognised by the Malaysian government</td>
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<td>Case-by-case basis</td>
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<td>Case-by-case basis</td>
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<td>International Baccalaureate (IB)</td>
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<tr>
<td>Portfolio Assessment</td>
<td>N/A</td>
<td>Pass</td>
<td>Pass</td>
<td>Pass</td>
<td>N/A</td>
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<td>UCSI Foundation</td>
<td>A minimum CGPA of 2.0</td>
<td>A minimum CGPA of 2.0</td>
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<td>National Matriculation</td>
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<td>Diploma</td>
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## English Language Requirements

<table>
<thead>
<tr>
<th>STUDENTS (LOCAL/INTERNATIONAL)</th>
<th>QUALIFICATIONS</th>
<th>DIPLOMA</th>
<th>DEGREE</th>
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<tbody>
<tr>
<td><strong>Local Students</strong></td>
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<tr>
<td>SPM English Language</td>
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<td>A minimum grade of B+</td>
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<tr>
<td>SPM English Language 1119/O-Level English/IGCSE</td>
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<td>A minimum grade of C</td>
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<tr>
<td>UEC English Language</td>
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<td>A minimum grade of A2</td>
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<tr>
<td>MUET (Malaysian University English Test)</td>
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<td>A minimum Band 3</td>
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</tbody>
</table>

**Note:** In the event that the English language requirements are not met, applicants will be required to take the Basic English and English Foundation for in-sessional academic enhancement concurrently with the programmes.

<table>
<thead>
<tr>
<th>International Students</th>
<th>QUALIFICATIONS</th>
<th>DIPLOMA</th>
<th>DEGREE</th>
</tr>
</thead>
<tbody>
<tr>
<td>SPM English Language</td>
<td></td>
<td>A minimum grade of B+</td>
<td></td>
</tr>
<tr>
<td>SPM English Language 1119/O-Level English/IGCSE</td>
<td></td>
<td>A minimum grade of C</td>
<td></td>
</tr>
<tr>
<td>UEC English Language</td>
<td></td>
<td>A minimum grade of A2</td>
<td></td>
</tr>
<tr>
<td>MUET (Malaysian University English Test)</td>
<td></td>
<td>A minimum Band 3</td>
<td></td>
</tr>
</tbody>
</table>

**Note:** International applicants who do not meet the respective academic programme’s English Language Requirement will need to improve their proficiency by enrolling into the English for Tertiary Education programme (R/KJP/00920-00929) which helps them prepare for attaining a required band score. Placement into the various levels of the English for Tertiary Education programme depends on the English Language qualification students have at the point of admission and/or the outcome of the English Placement Test.

The applicants who met the respective academic programme’s English Language requirement may be advised by Faculty to improve their proficiency by undertaking the additional English proficiency courses.

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## General Courses (MPU)

### General Courses (MPU) compulsory for all diploma students (DIPLOMA)

- (MPU-U2) Study Skills and Employability
- (MPU-U3) Business Law - Malaysian Perspective
- MPU-U1 (Malaysian Students)
- MPU-U1 (International Students)
- Communication in Bahasa Melayu 2

### General Courses (MPU) compulsory for all degree students (DEGREE)

- (MPU-U2) University Life
- (MPU-U3) Religions in Malaysia
- (MPU-U3) Comparative Religion
- MPU-U1 (Malaysian Students)
- MPU-U1 (International Students)
- Malaysian Studies
- Communication in Bahasa Melayu 3

While the above information is accurate at the time of printing, please note that entry requirements are subject to change. Please visit the university website for the most updated information.